
CPS 296: CONNECTED DEVICE PROJECTS WITH C#.NET

This project-based course is the capstone in C#.Net training. Fundamentals of the vehicle CAN (Controller Area Network) will be covered, and students will be challenged to use C#.Net to create applications for small connected and embedded computing systems, connected vehicles, intelligent transportation systems and ubiquitous computing environments. Prior knowledge of HTML, networking fundamentals, client-server architecture and basic electronics is recommended.

[Level I Prereq:](#) Academic Reading and Writing Levels of 6; Academic Math Level 4; CPS 292 and CIS 282, minimum grade "B-"

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